



tennisTOUCH LIVE TRACKER - SIMPLE TRACKER - PRIVATE MATCHES - ANDROID

Manual for tracking private matches with Simple Tracker

Version: 01 Date: 20-05-2014

tennis **TOUCH**



Content

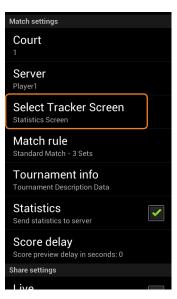
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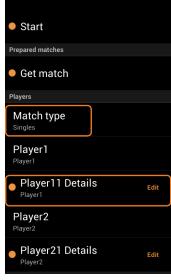
1) Inputting private match data

- 1. Tap on tennisTOUCH Live Tracker icon on your mobile device.
- 2. Once app has started, tap Tracker menu in top navigation.
- 3. Tap Plus sign (+).







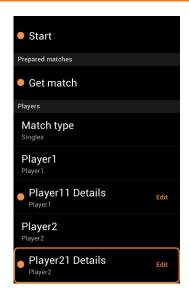


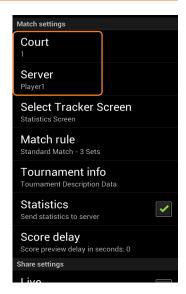
- 4. Scroll down to Match Settings part and check if tracker type is set to Simple Tracker. If it is not, tap on it and select Simple Tracker from the list of tracker types.
- 5. Input match data.
- 6. Under "Match type", choose single or doubles match.

- 7. To input player data (name, last name, club, country, gender) tap Edit next to Player11 Details.
- 8. Input all player info and tap Save.

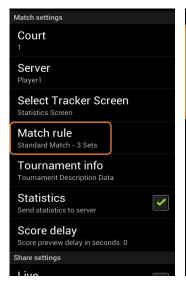


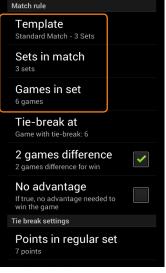
- 9. Repeat steps 7 and 8 for other player/s. Choose Player21 details and Edit.
- 10. To change court number of wanted match, tap Court and select its number.
- 11. Player who serves first is selected under "Server". This can be changed later. (See "Match settings")

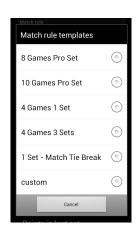


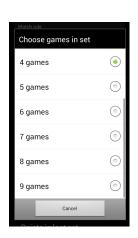


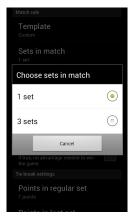
12. In case standard rules do not apply to this match, you can change them. Select "Match rule", tap on it and you will reach a list of options. Select top one - "Templates" and find the one that suits your needs. If your wanted match rules are not among templates, scroll down the list of templates and select "Custom". Now edit each element (sets in match, games in set, tie break at, 2 games difference, no advantage, points in regular set, points in last set, match tie break). For example, select "Custom", change sets in match to 1, change games in set to four, and so on. Once you have selected match rules, tap android's back button.



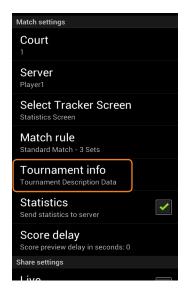


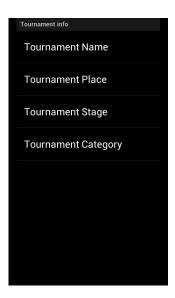




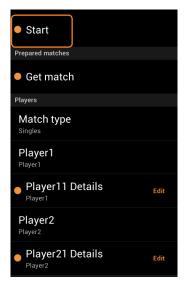


13. To edit tournament info, tap on it in match settings. To edit Tournament Name, tap on it, input name, and tap OK. Repeat in the same way for Tournament Place, Tournament Stage and Tournament Category. Once you have edited tournament info, tap android's back button.





14. Scroll back to top of match settings screen and press "Start" to start tracking match.





2) Inputting scores and Simple Tracker button explanations

- 1. You can input match score point by point or game by game, or just input final score.
- 2. To track point by point, tap on name of player who won the point, or tap on first box on the left, depending on which player won the point. If you wish to input games, tap on second column (first set scores), third column (second set scores) or fourth column (third set scores), depending again on which player won the point. To input final score, tap on games until you reach the wanted score.
- 3. Ball on the left indicates who serves.
- 4. If you make a mistake, tap "Undo". Undo will reset all your actions one by one, all the way to match start. It will not reset time, to reset match entirely, tap "Restart match" under match settings.
- 5. Tapping "Serve error" button once will register 2nd Serve. Tapping it again will register double fault and receiving player will get a point.
- 6. Tap "Unforced Error" and choose player that made that error, he/she will lose a point. Tap "Unforced error" twice and button will change to "Forced Error" then choose a player and he/ she will lose a point. Tap "Unforced Error" three times and it will change to "Clear". Tap on it and you can continue tracking because no errors were made. Tapping the button will change description in a loop: Unforced Error - Forced Error - Clear.
- 7. Tapping "Ace" will add point to server.
- 8. "Timer" shows time between each points and game.
- 9. "Match" timer shows duration of entire match.
- 10. Antenna your match can be PUBLIC, PRIVATE or OFFLINE. To change status tap on antenna green = public, yellow=private, red=offline.
- 11. "Match Settings" icon in the upper right corner leads to match settings menu in which you can change match data (as done at the beginning of match).







